

Less Heavy Systems Engineering; How Much is Appropriate?

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Abstract

Many companies are aware of opportunities to improve systems development, system integration and complex project execution. Conventional Systems Engineering from the military and aerospace domain, although perceived as useful, also tends to be seen as “heavy” in terms of process and artifacts. In this paper we explore alternative Systems Engineering approaches that are perceived as lighter. We also explore how much Systems Engineering is appropriate.

Distribution

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status: preliminary

draft

version: 0

At the Beginning of this Century

Spring 2000, preparing key-note for conference

Let's go for Light Weight Processes

You cannot be serious
You do not want Light Weight Architecting

Oh yes, absolutely,
Light Weight Architecting is what
we need



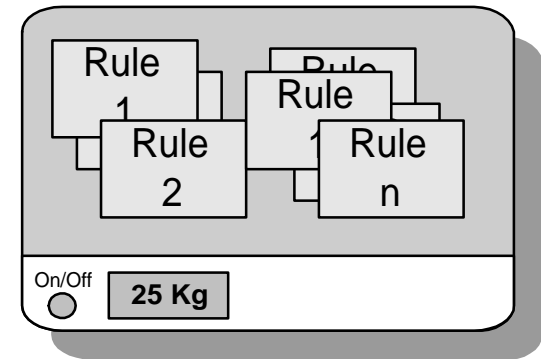
*Process
Improvement
Manager*



Architect

Architecture Weight

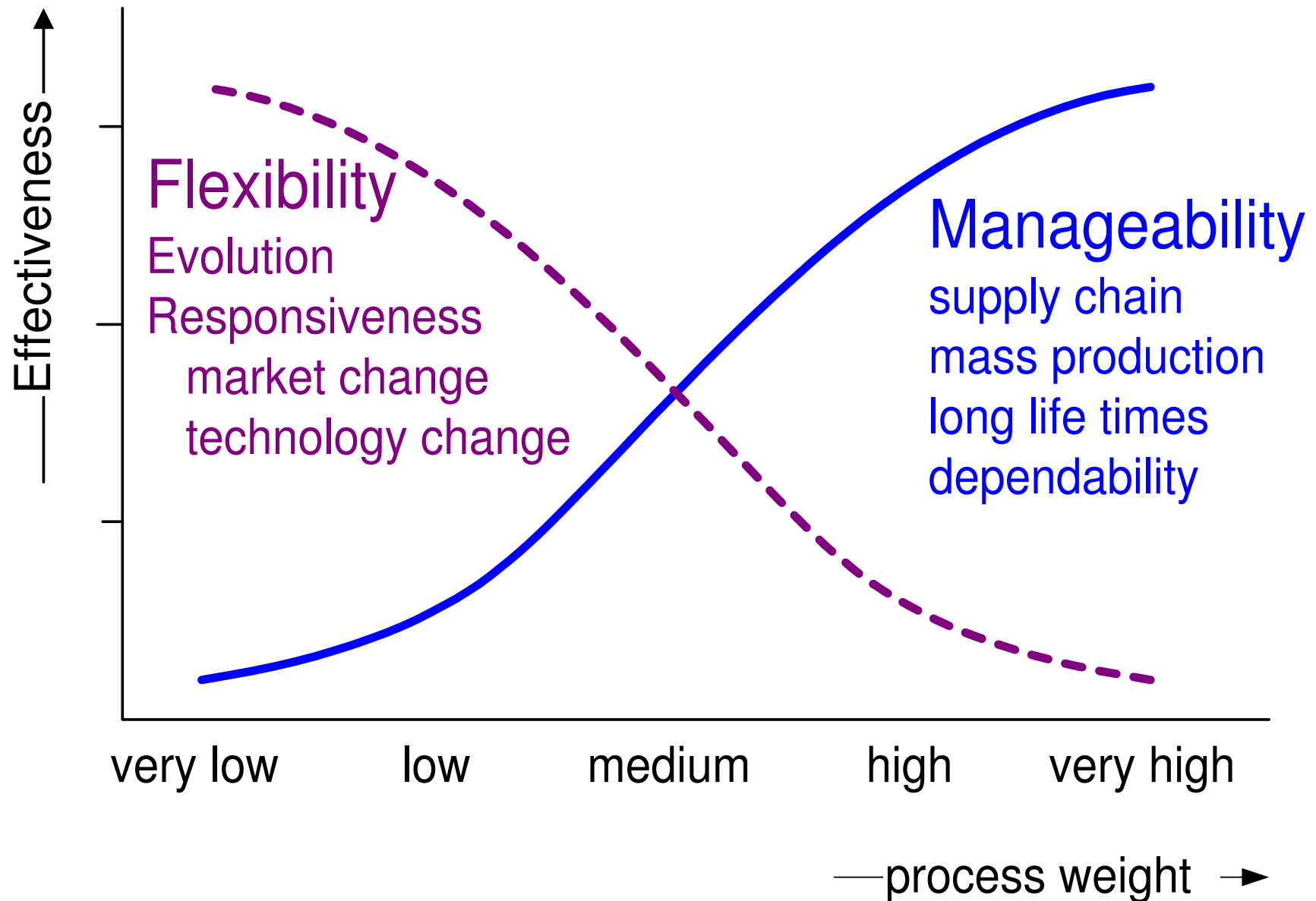
$$\text{weight}(\text{architecture}) = \sum_{\text{all rules}} \text{weight}(\text{rule})$$



$\text{weight}(\text{rule}) = f \left(\begin{array}{l} \text{level of } \mathbf{\text{enforcement}}, \\ \mathbf{\text{scope}} \text{ (impact)}, \\ \mathbf{\text{size}}, \\ \text{level of } \mathbf{\text{coupling}} \text{ or} \\ \text{number of dependencies} \end{array} \right)$

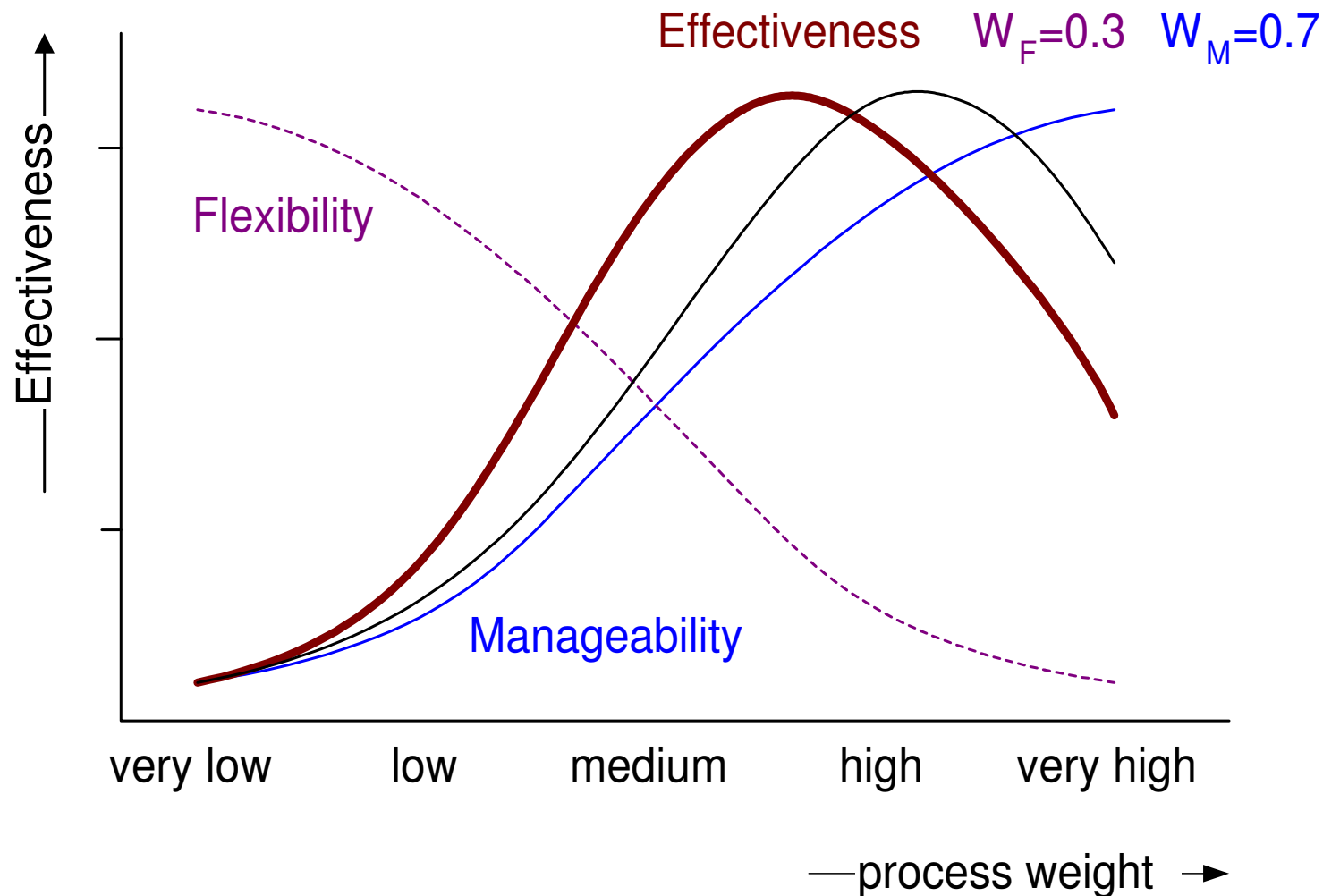
guideline	conditional rule	mandatory rule
component	product	portfolio
single-line	multi-line	multi-page
stand-alone	builds on many rules	
← low ——— weight ——— high →		

Effectiveness(Flexibility, Manageability)

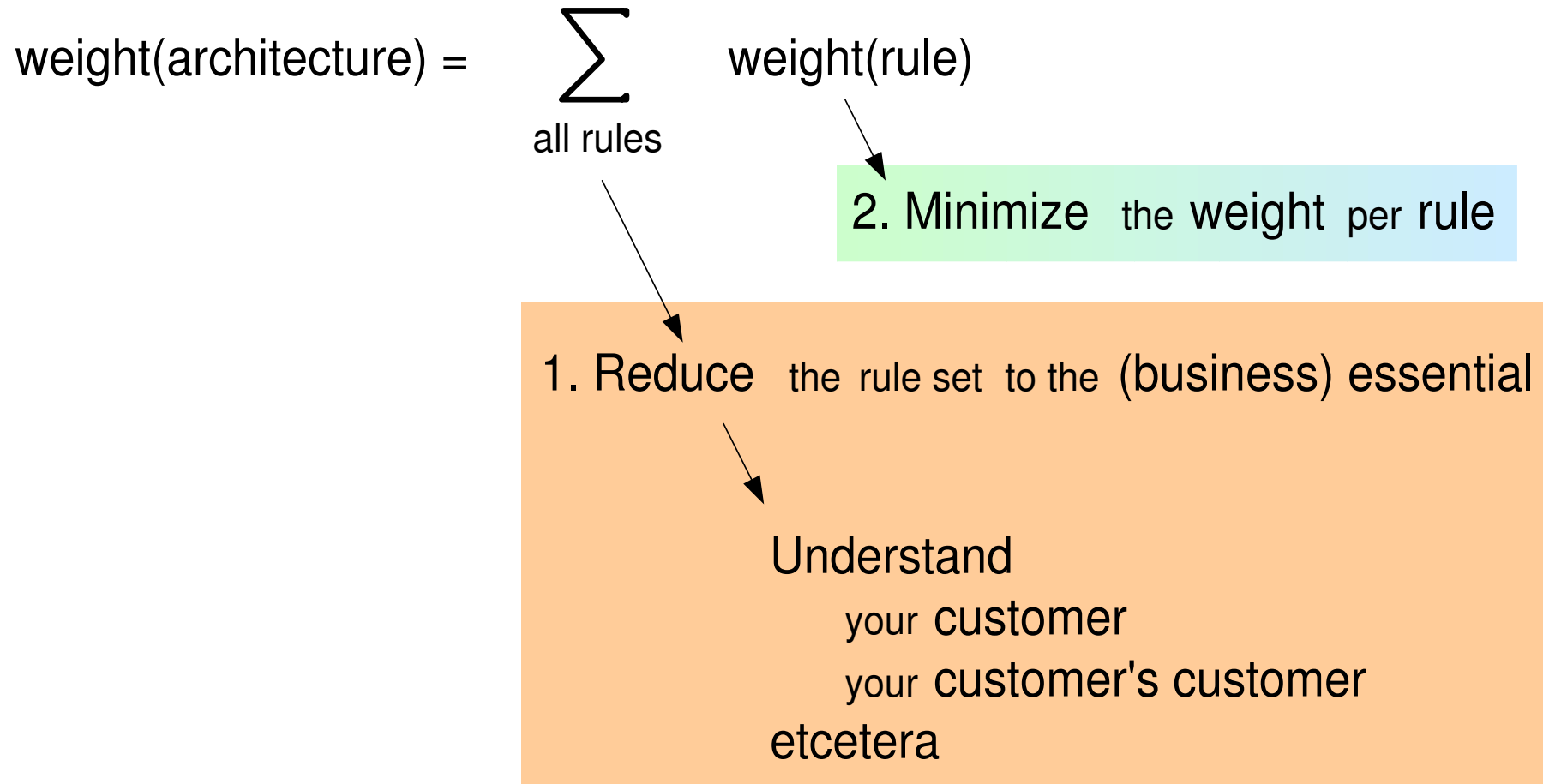


Effectiveness

$$\text{Effectiveness} = \text{Flexibility}^{W_F} * \text{Manageability}^{W_M}$$



Light Weight How To



Minimize Rule Weight

weight(rule)=

f (level of **enforcement** ,

scope (impact) ,

size ,

level of **coupling** or
number of dependencies)

minimize number of mandatory rules

empower, delegate

minimize implementation details
focus on essential concepts

Apply design principles on architecture

Multi-view architecting

Simplified Framework

Effectiveness (Customer Value)

Do the right things

What methods increase (understanding of) Customer Value?

What can you use in your own company to increase
(understanding of) Customer Value?

Efficiency (Effort, cost, and time per result)

Do things right

What methods improve the efficiency of the company?

What can you use to improve the efficiency of your company?

Work Form for KSEE 2011

	<i>Effectiveness (Customer Value)</i> <i>Do the right things</i> What can you use in your own company to increase (understanding of) Customer Value?	<i>Efficiency (Effort, cost, and time per result)</i> <i>Do things right</i> What can you use to improve the efficiency of your company?
Håkan Gustavsson Is it Lean or just common sense?		
Einar Jørgensen Globalising System Engineering and Lean Principles		
Odd Guldsten Complex power systems for offshore oil&gas topside installation		
John Bjarne Bye Lean Transformation		
Jon Wade Systems Engineering: At the Crossroads of Complexity		
Andreas Thorvaldsen Manufacturing Systems Modelling		
Kristian Frøvoll Early Validation through the A3 method		
Gerrit Muller Less Heavy Systems Engineering; How Much is Appropriate?		

Explanation of Work Form

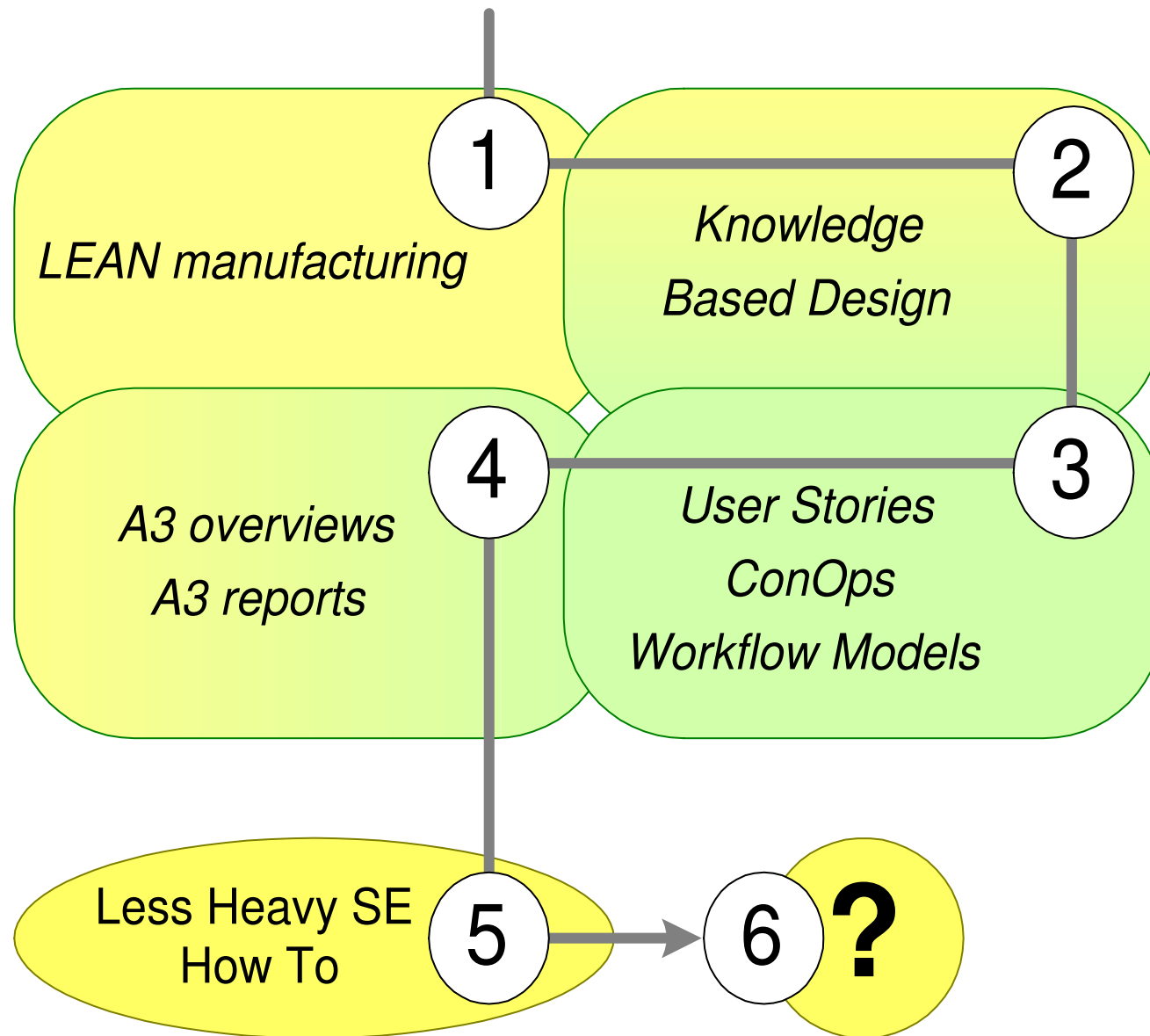
We expect that everyone fills in the form during or at the end of every presentation.

The purpose is to stimulate you to reflect on possible value for your own company.

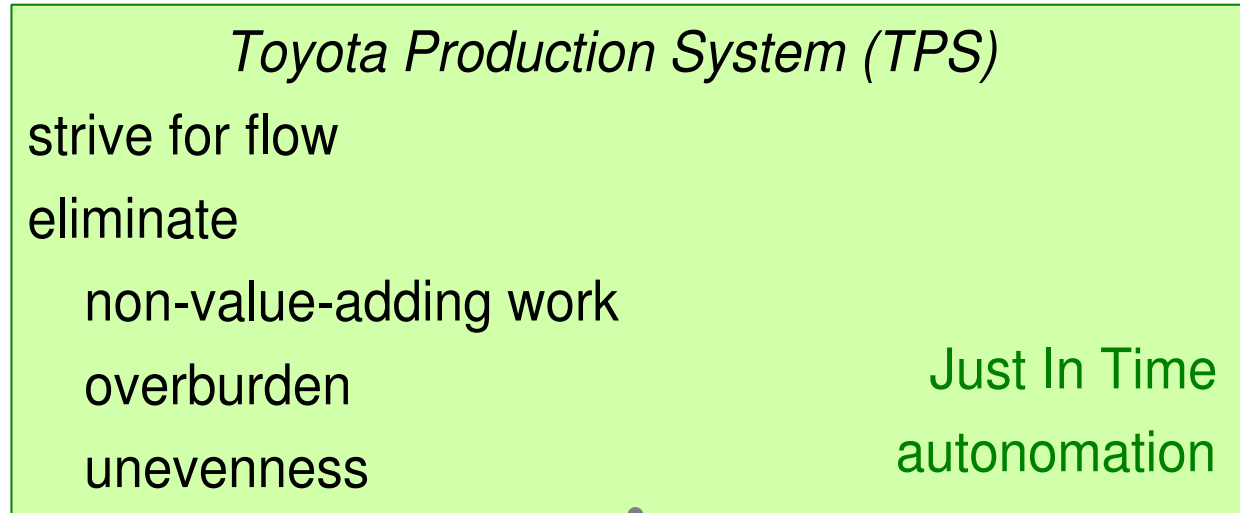
We recommend to write down specific examples.

The last presentation will look back at all presentations.

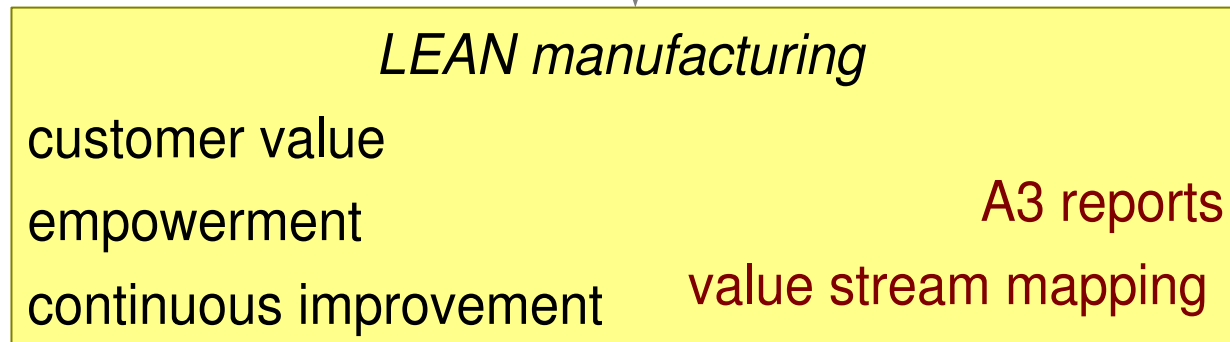
Time to Harvest! Figure Of Contents™



LEAN Manufacturing

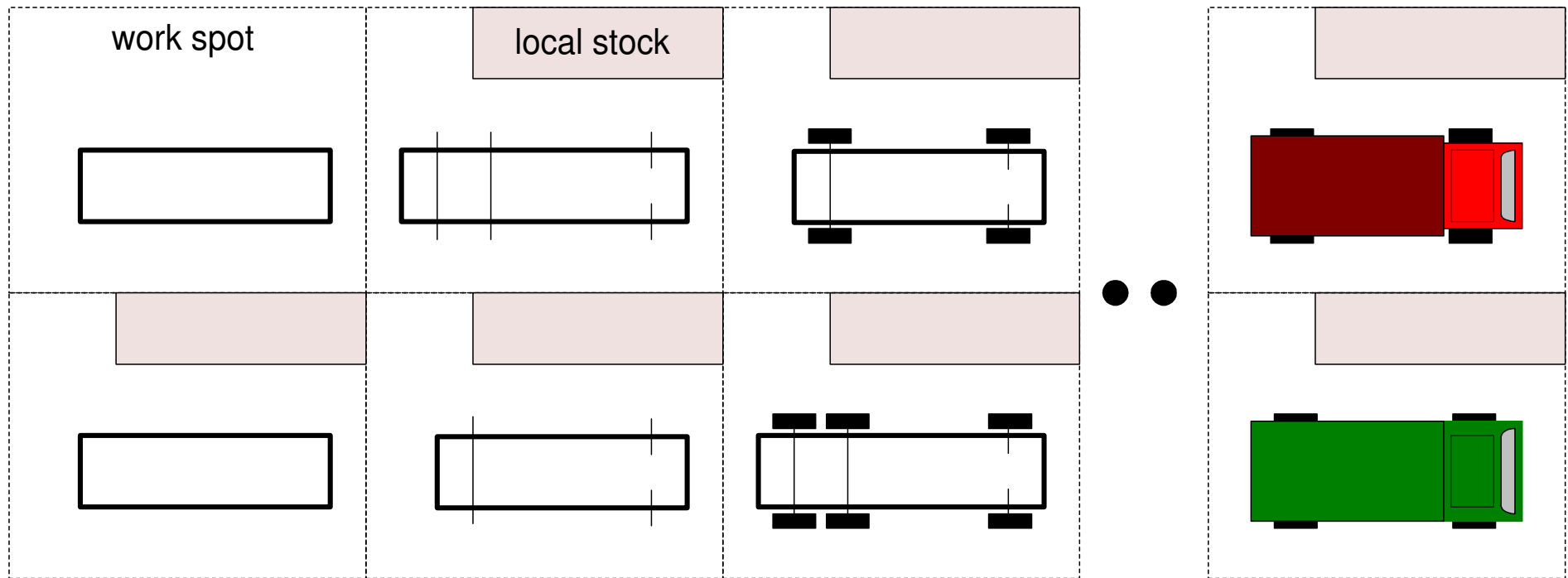


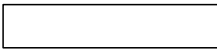
↓ evolved into



result: organic flow manufacturing
efficient, flexible, short cycle times

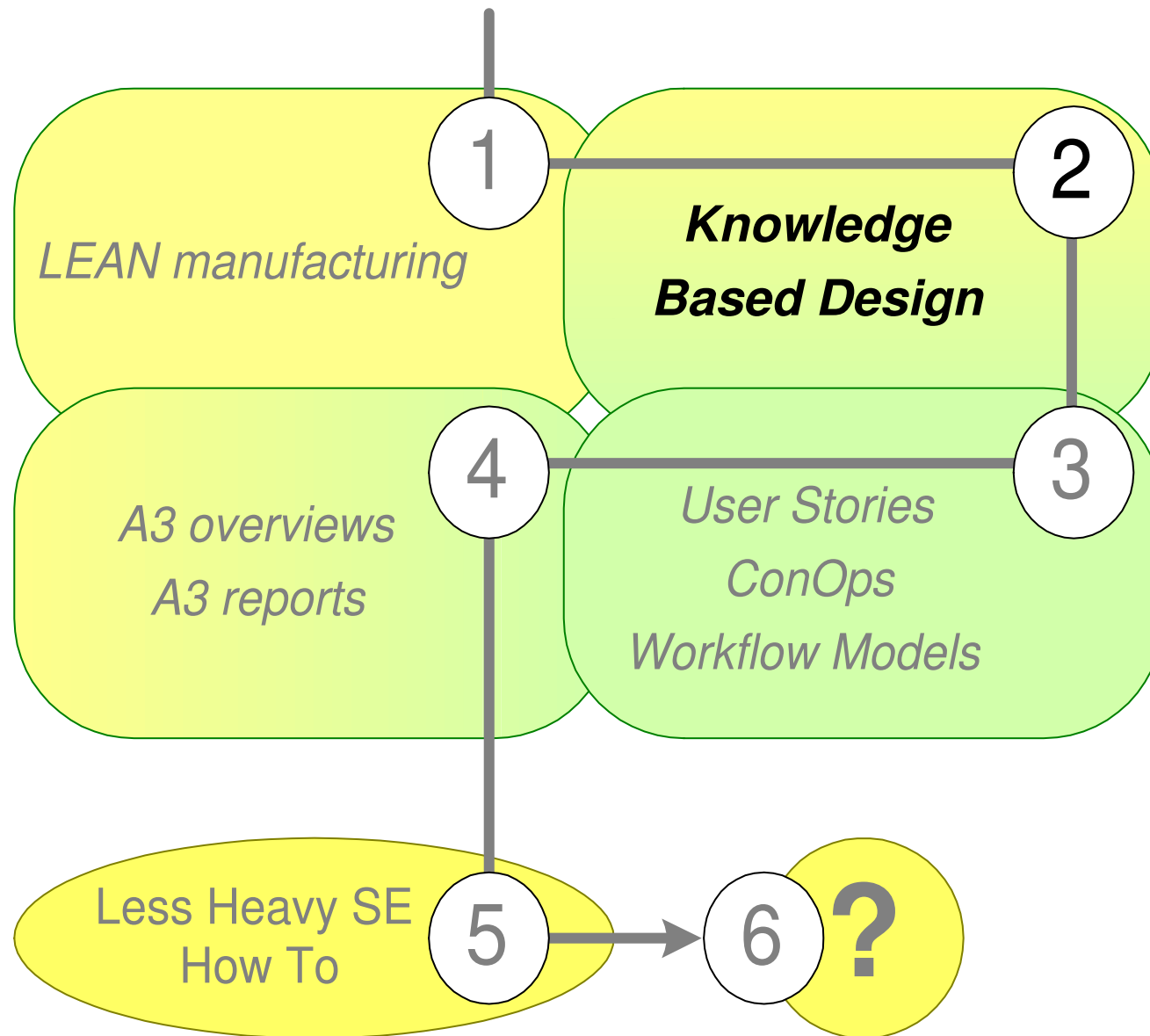
Example of LEAN Manufacturing in Automotive



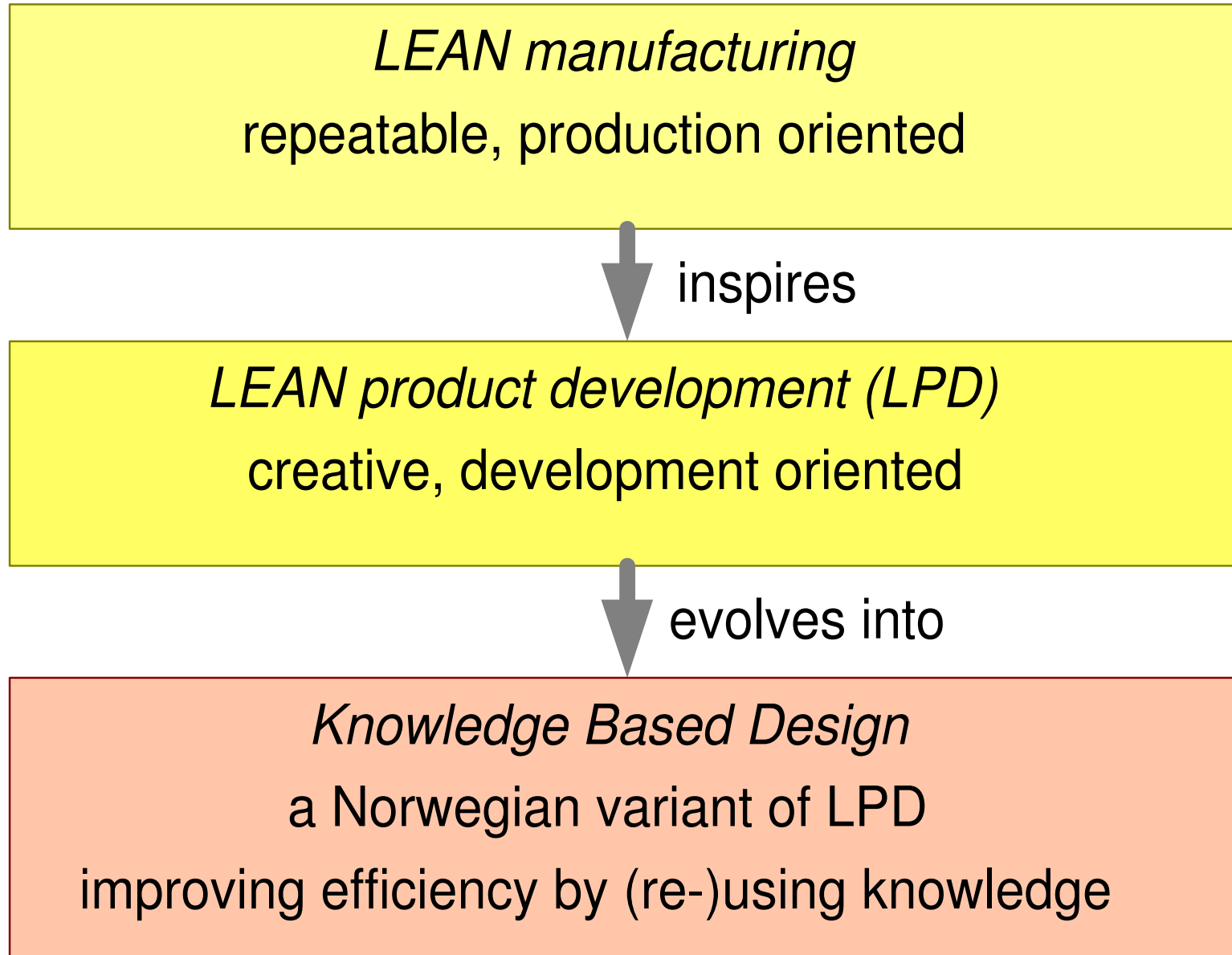

scheduling
white board

One heart beat
Every truck is unique
Local scheduling
Many practical local solution
by Continuous Improvement

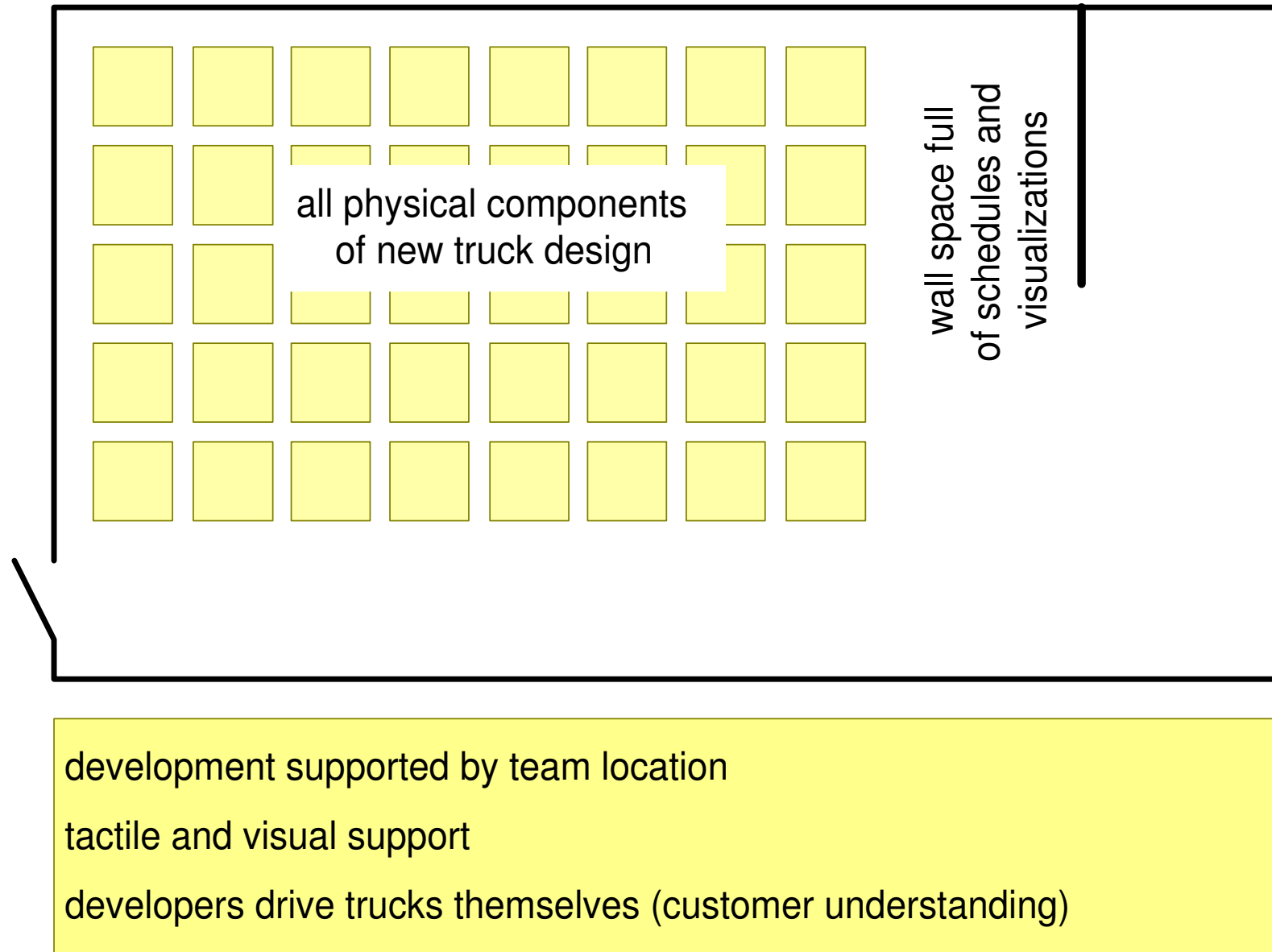
Knowledge Based Design



Knowledge Based Design



Example of LPD in Automotive



Reflections on Knowledge

Knowledge is abstract and intangible.

is data in a computer knowledge?
are text and figures in a book knowledge?

Value is obtained when knowledge is applied properly.

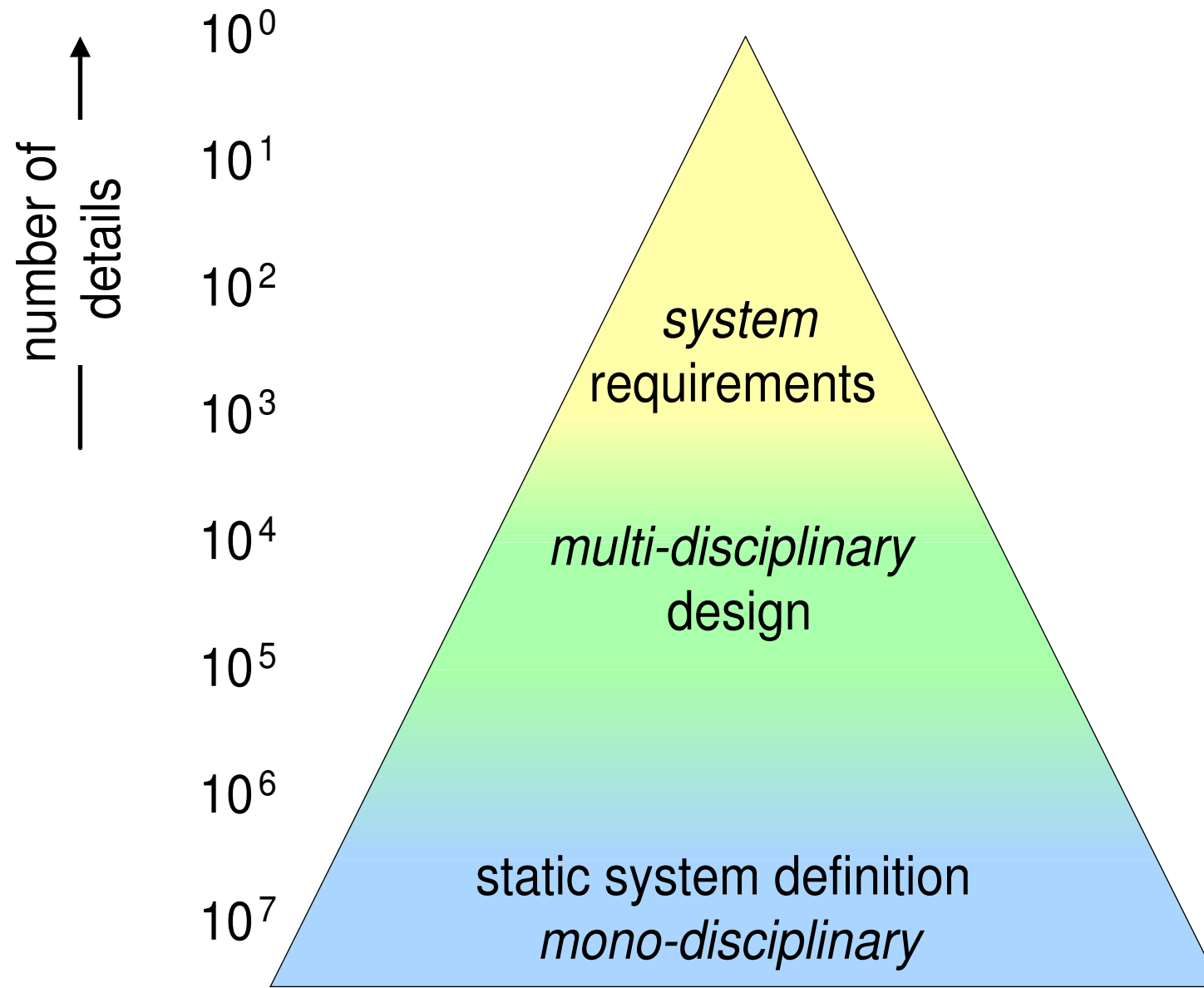
competence = knowledge + skills

Humans need experience to develop skills.

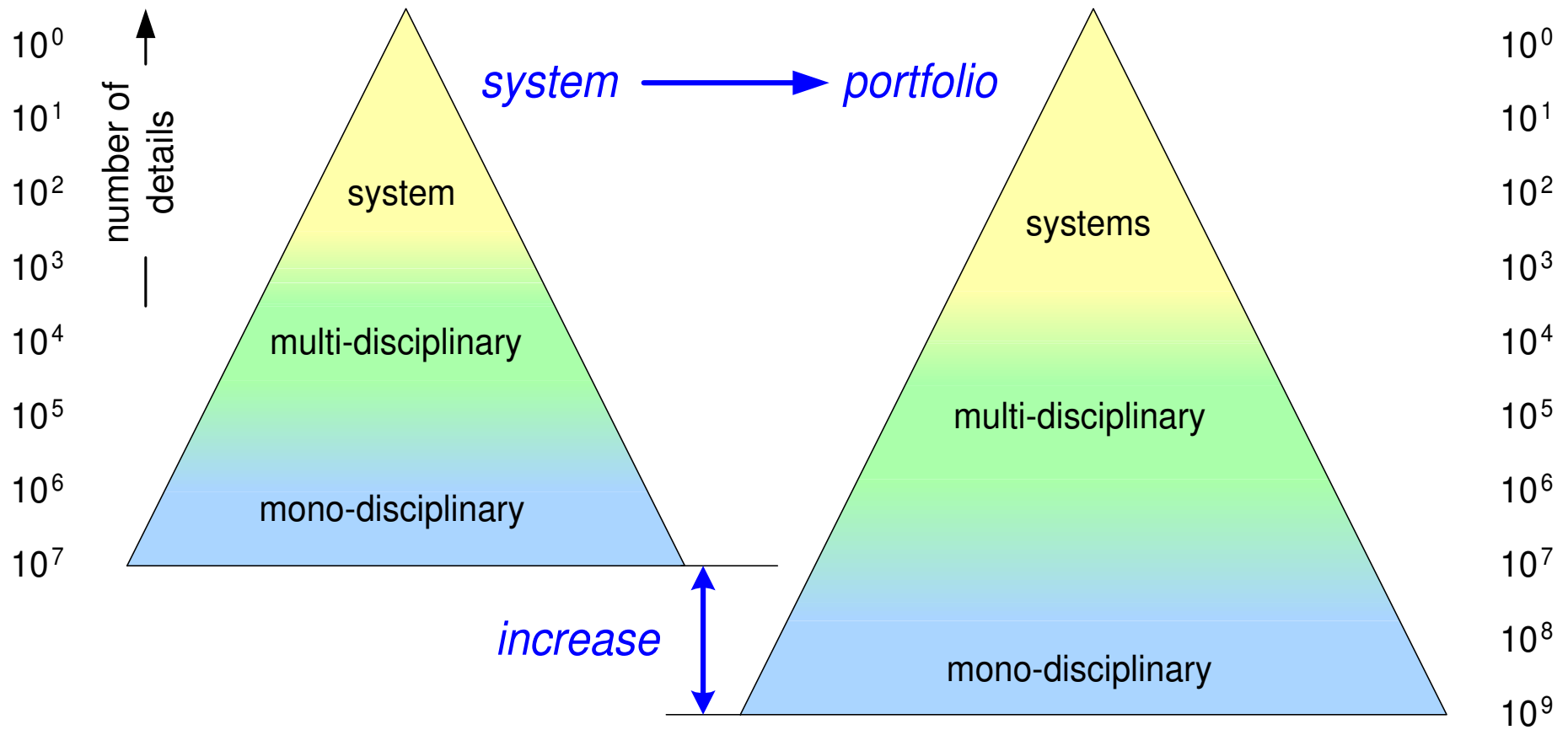
skills are practical, developed by doing

Skills and experience are complementary to knowledge.

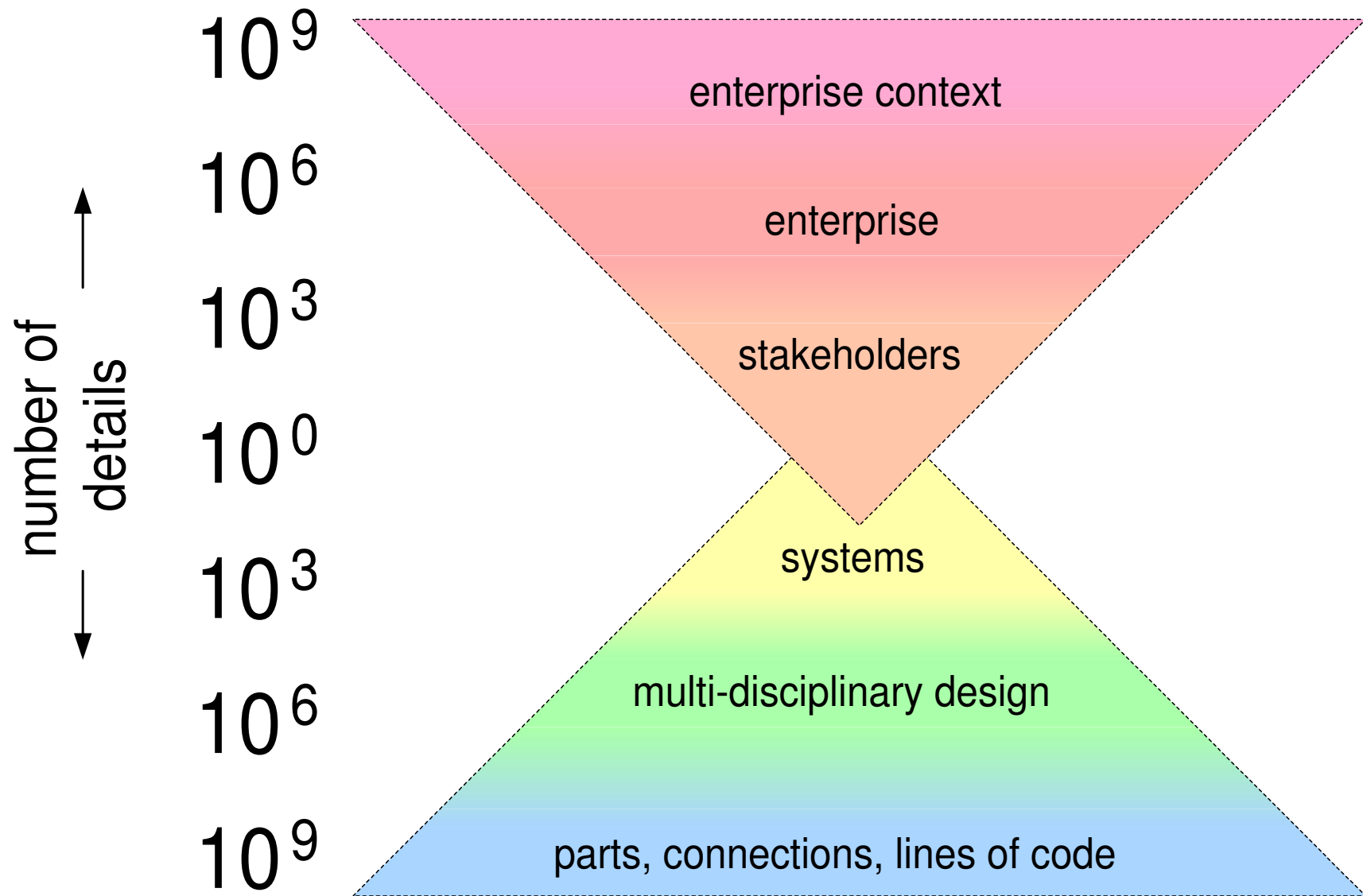
Level of Abstraction Single System



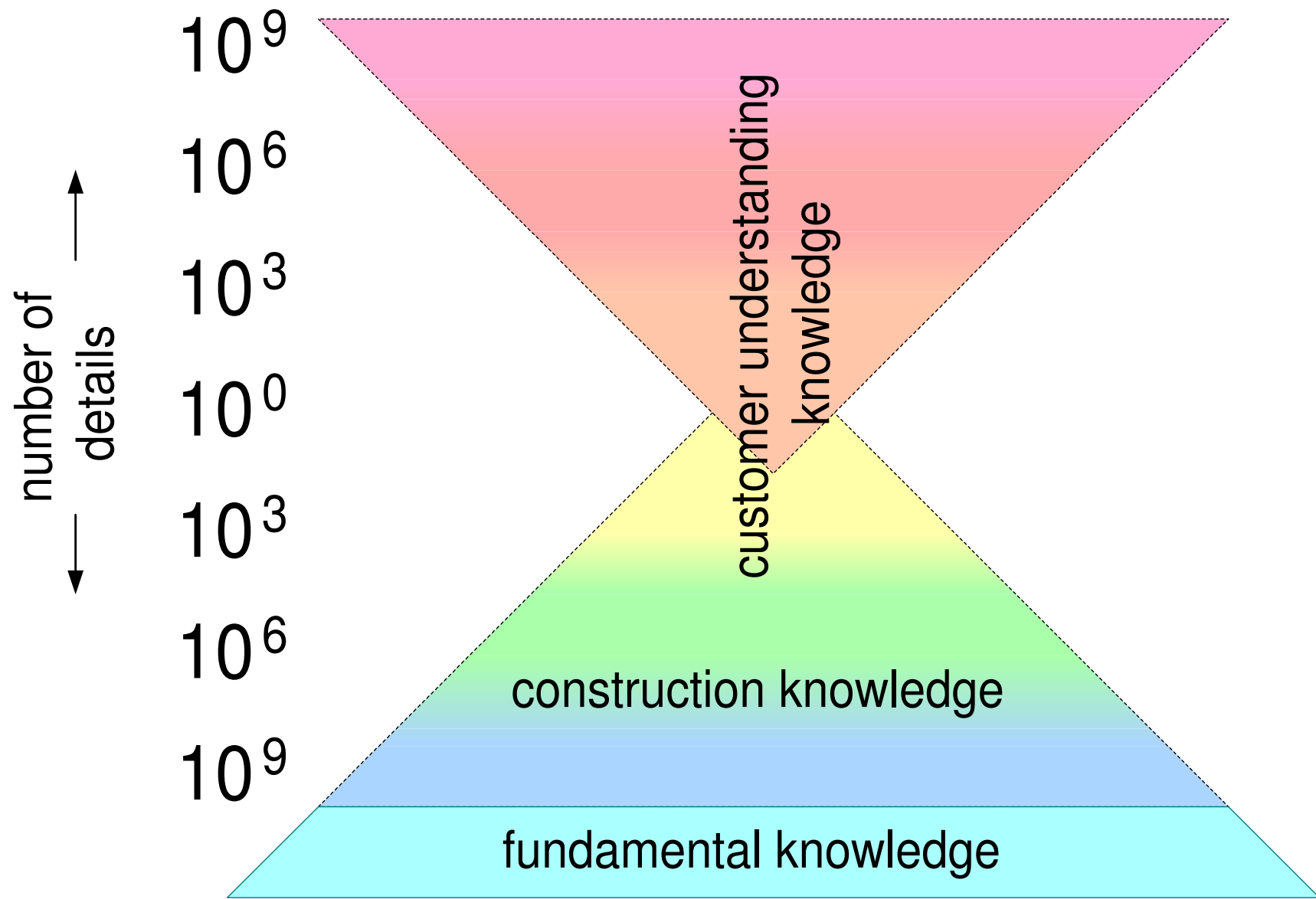
From system to Product Family or Portfolio



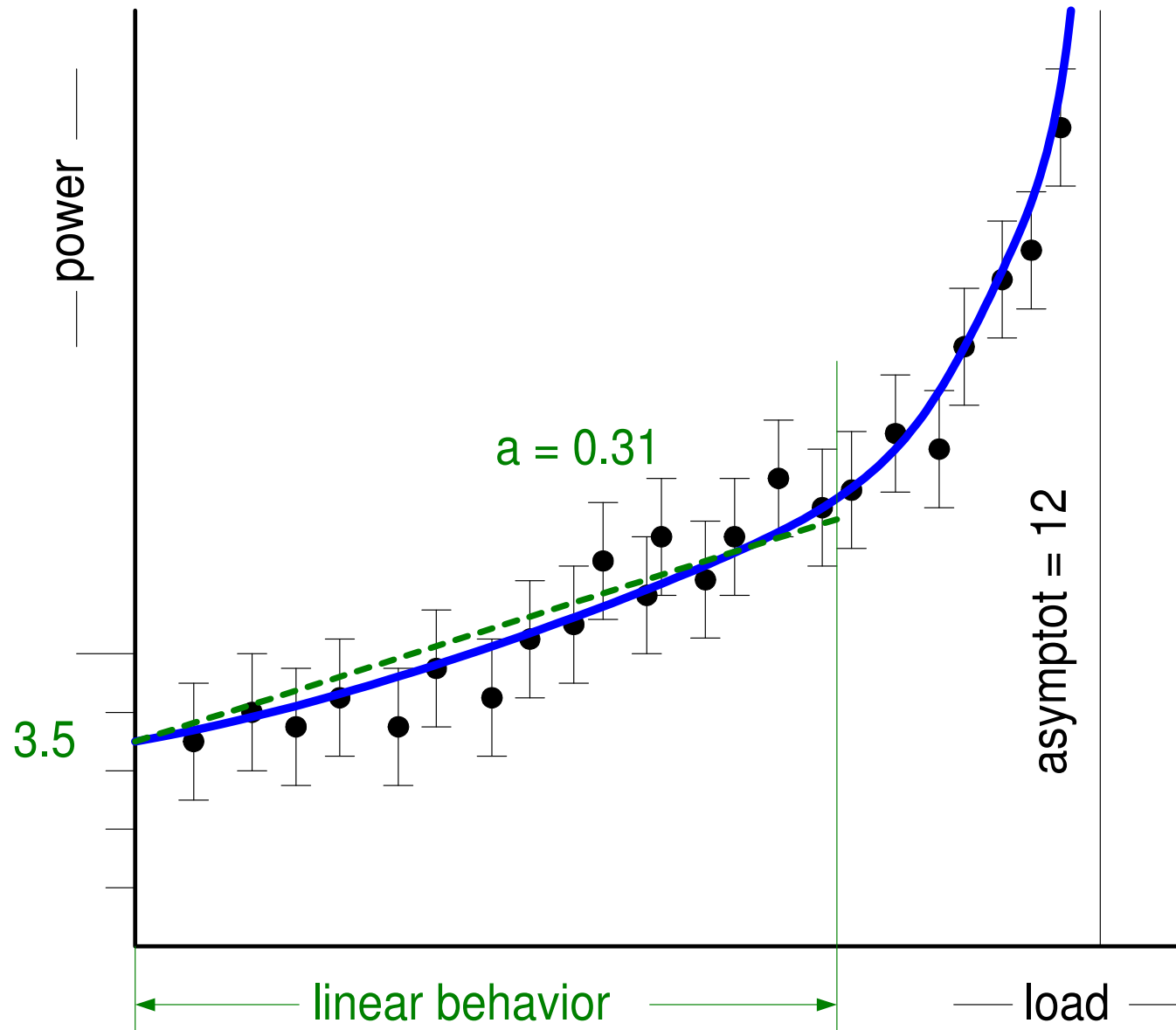
Product Family in Context



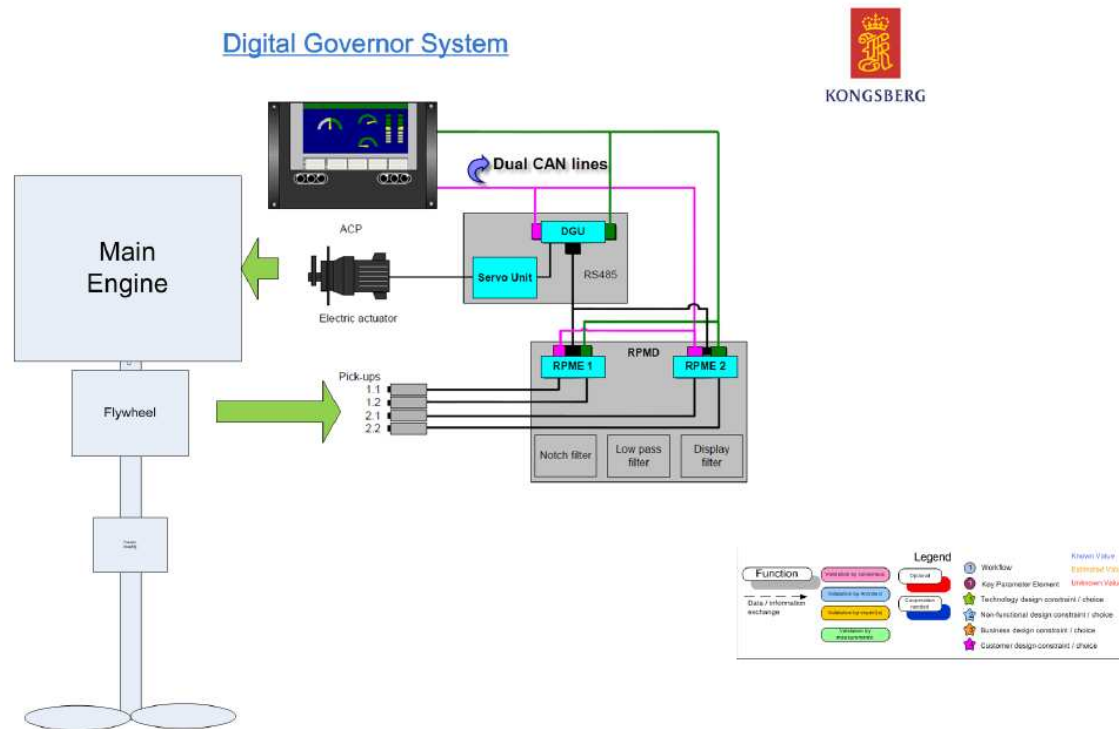
Knowledge at Multiple Levels



Example of Fundamental Knowledge



Example of Construction Knowledge

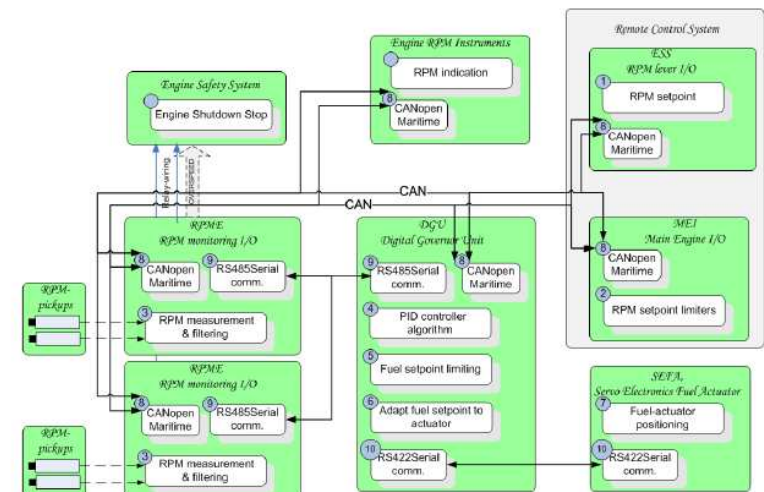
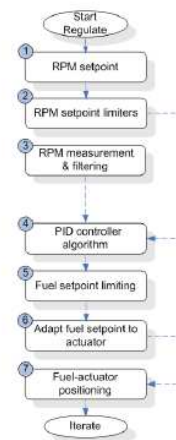


Digital Governor System:
Top Architecture Overview
"Reverse Architecting"
Physical & Functional Overview / Function Allocation

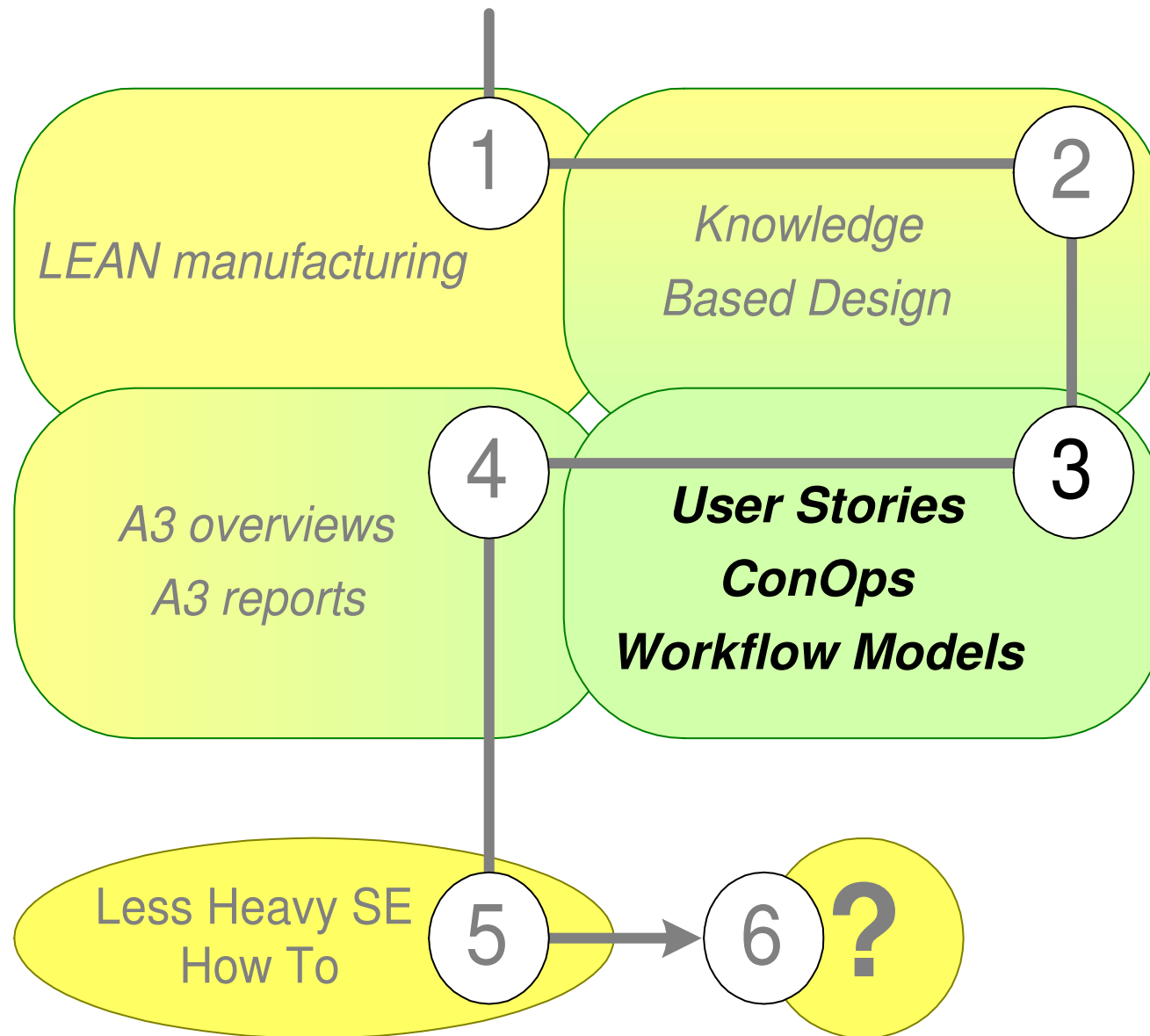
March 2011

source: Bjørnar Wiulsrød
SESG presentation
March 2011

http://www.gaudisite.nl/SESG_Wiulsrød%EF%BF%BDdA3overviews.pdf

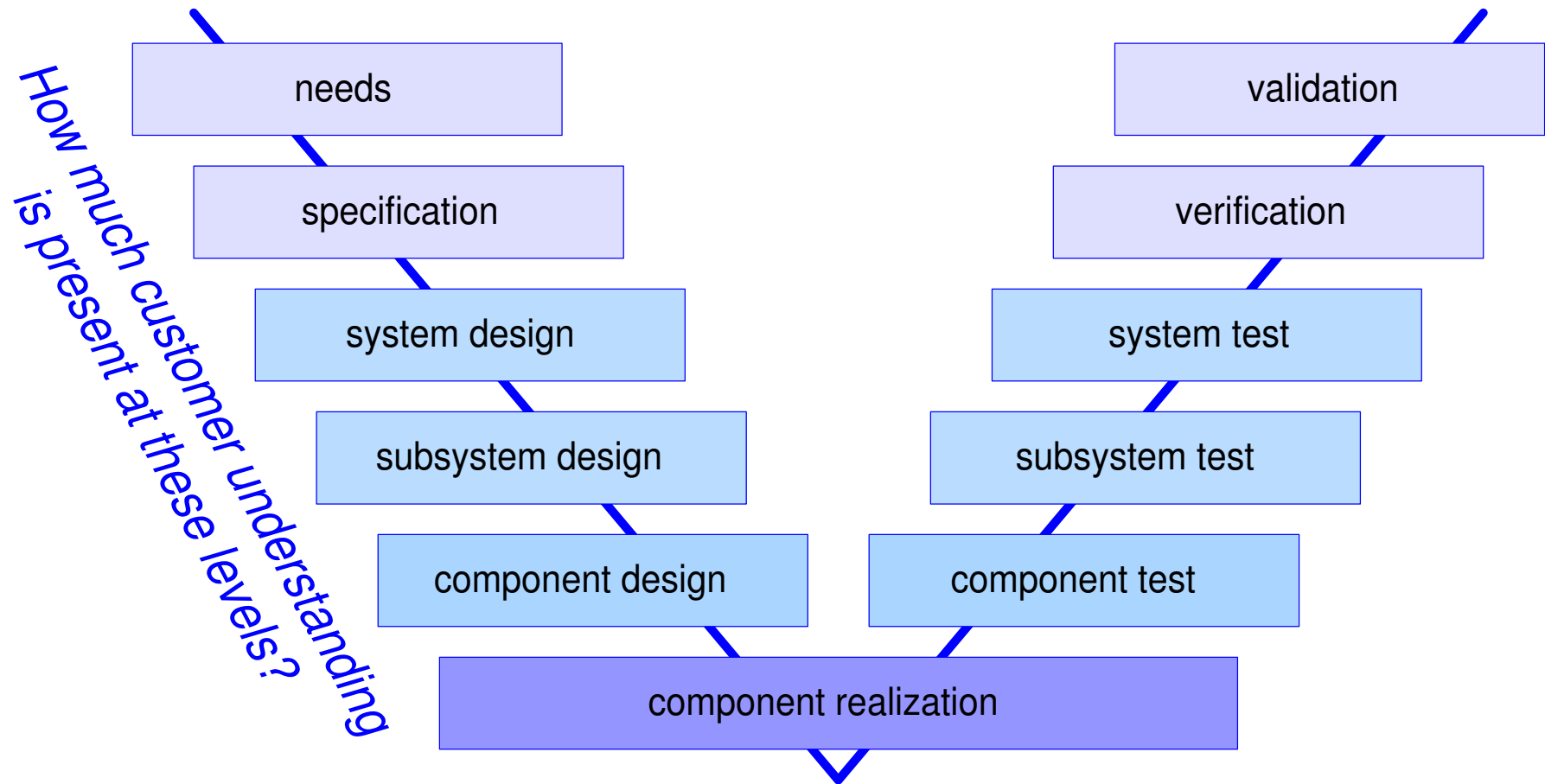


Customer Understanding



How well do Your Engineers Understand Your Customer?

In every hand-over and every conversion knowledge is lost



Methods to Capture Customer Understanding

User Stories

Specific stories to explore specification and design.

Contain social and environmental details to make engineers aware

ConOps

Concept of Operations, used in Defense Domain

Factual description of Operational use, a.o. with scenarios

Work Flows

Systematic description of user operations.

Annotated with Where, When, Who, What

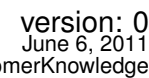
This is one class of methods, there are many more methods

27

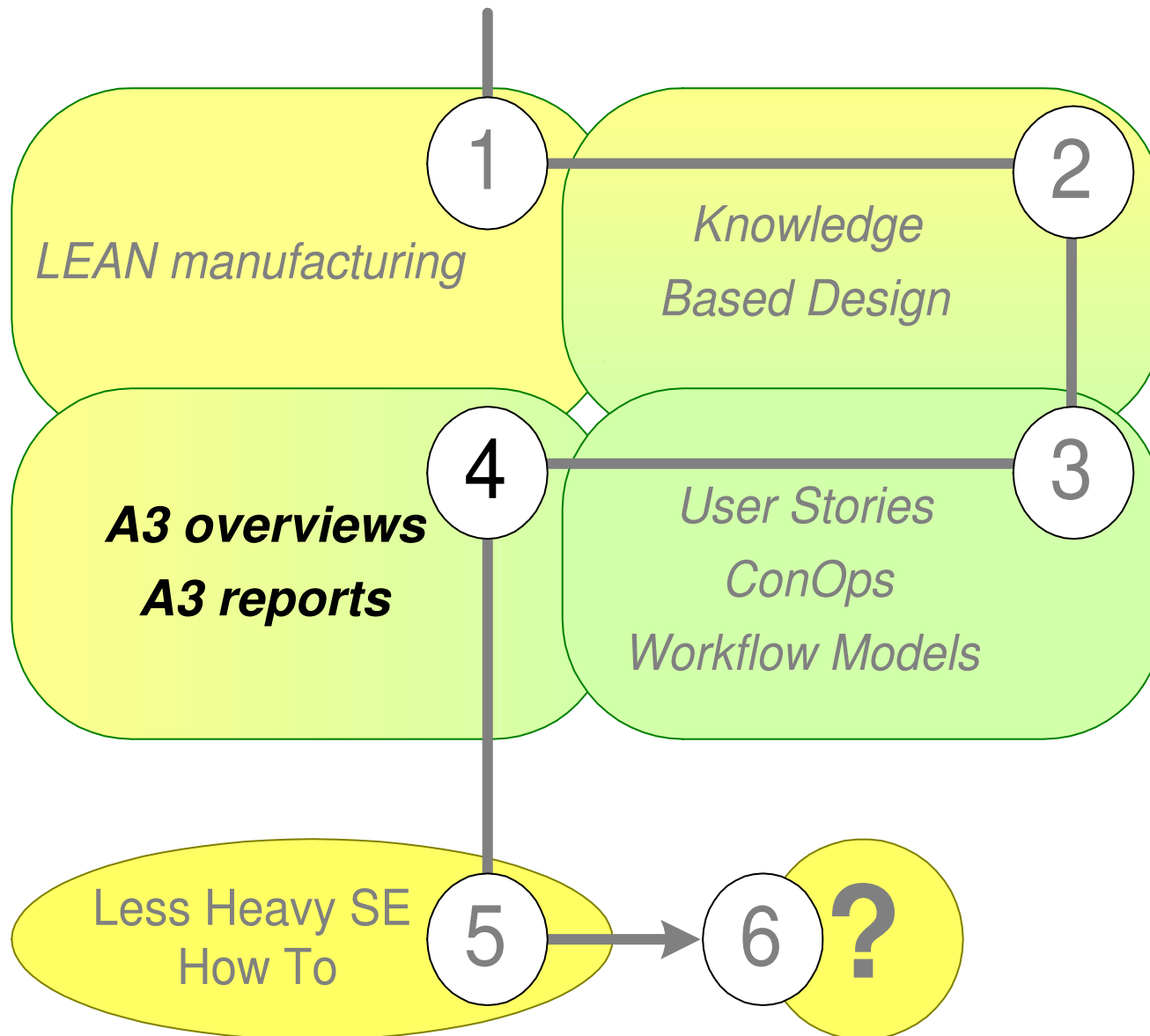


geographical

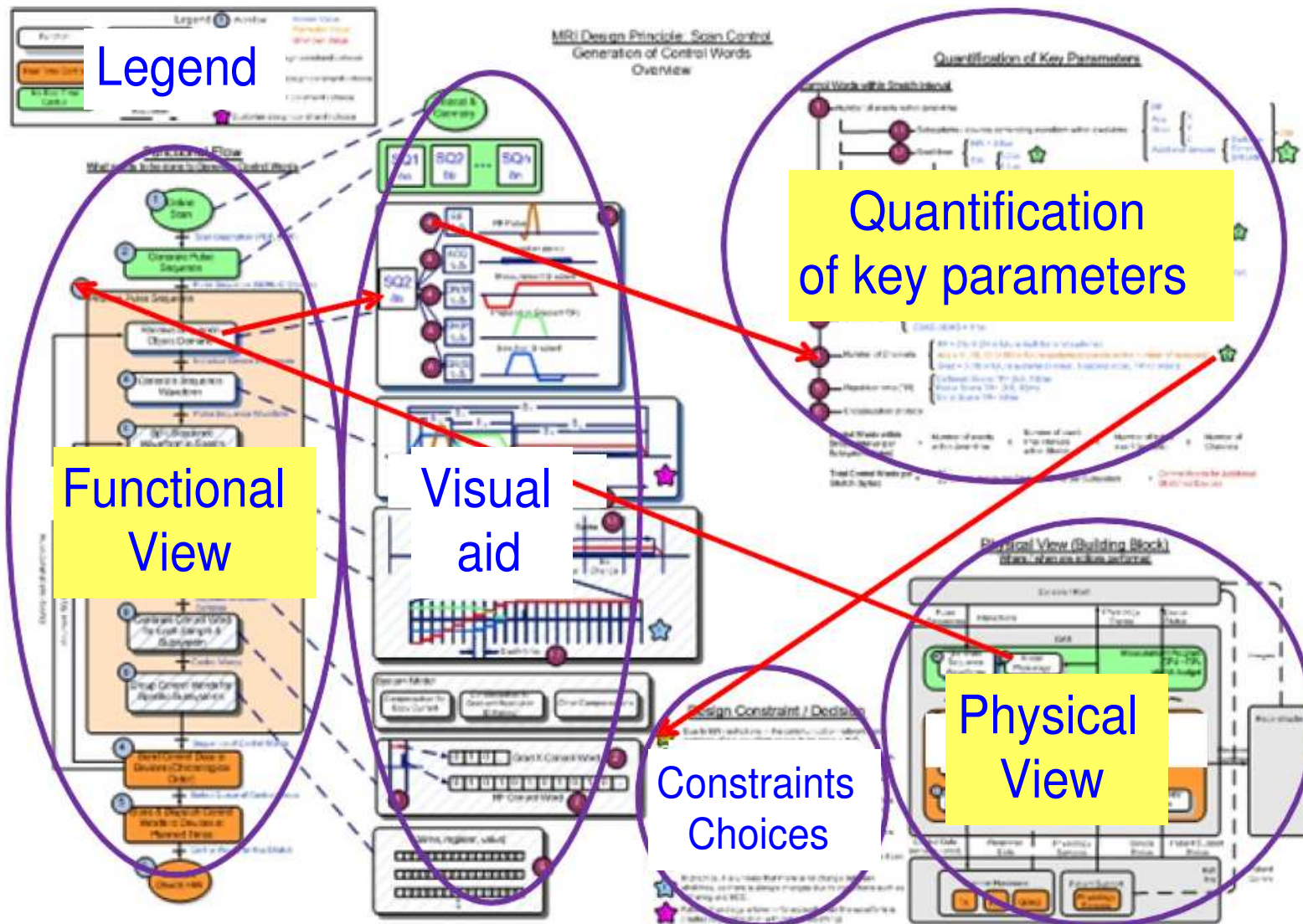
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A3 Overviews and A3 Reports



A3 Overview Fundamentals



A3 Architecture Overviews Focusing architectural knowledge to support evolution of complex systems
by: Daniel Borchers and Maarten Bonnema, INCOSE 2010

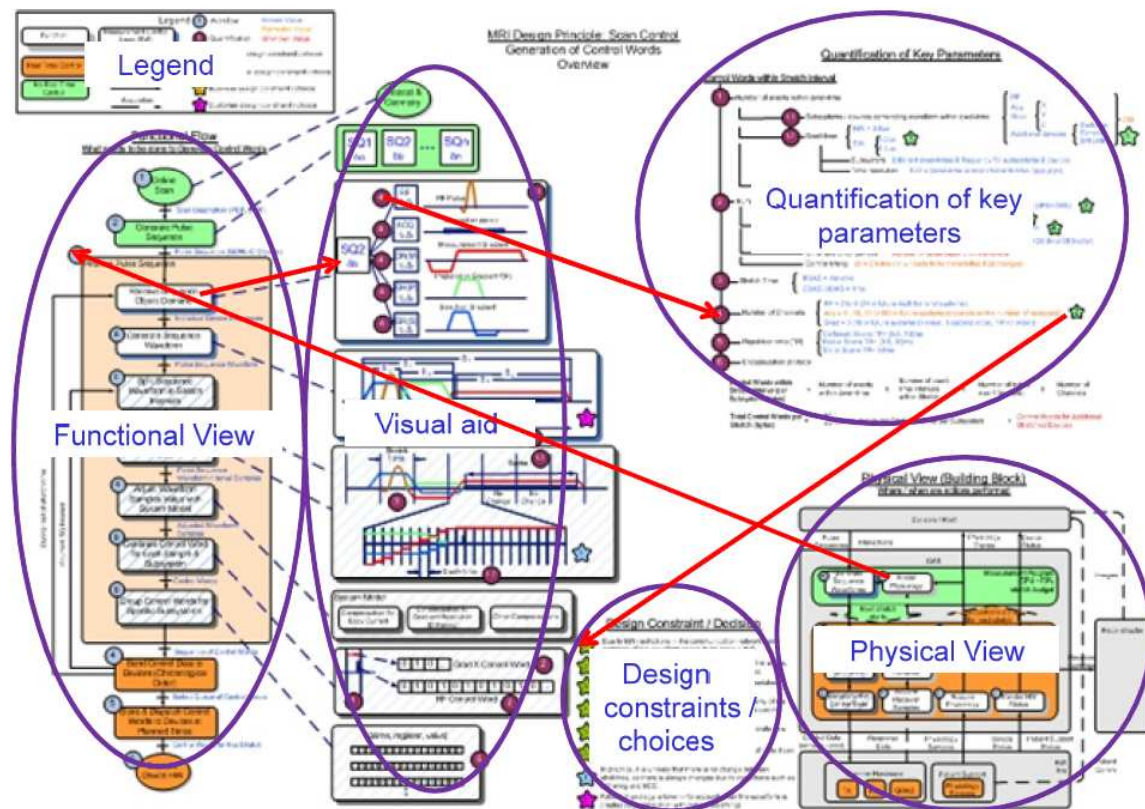
A3 Overview Fundamentals (2)

multiple related views

quantifications

one topic
per A3

capture
"hot" topics



source: PhD thesis Daniel Borches <http://doc.utwente.nl/75284/>

digestable
(size limitation)

practical
close to stakeholder experience

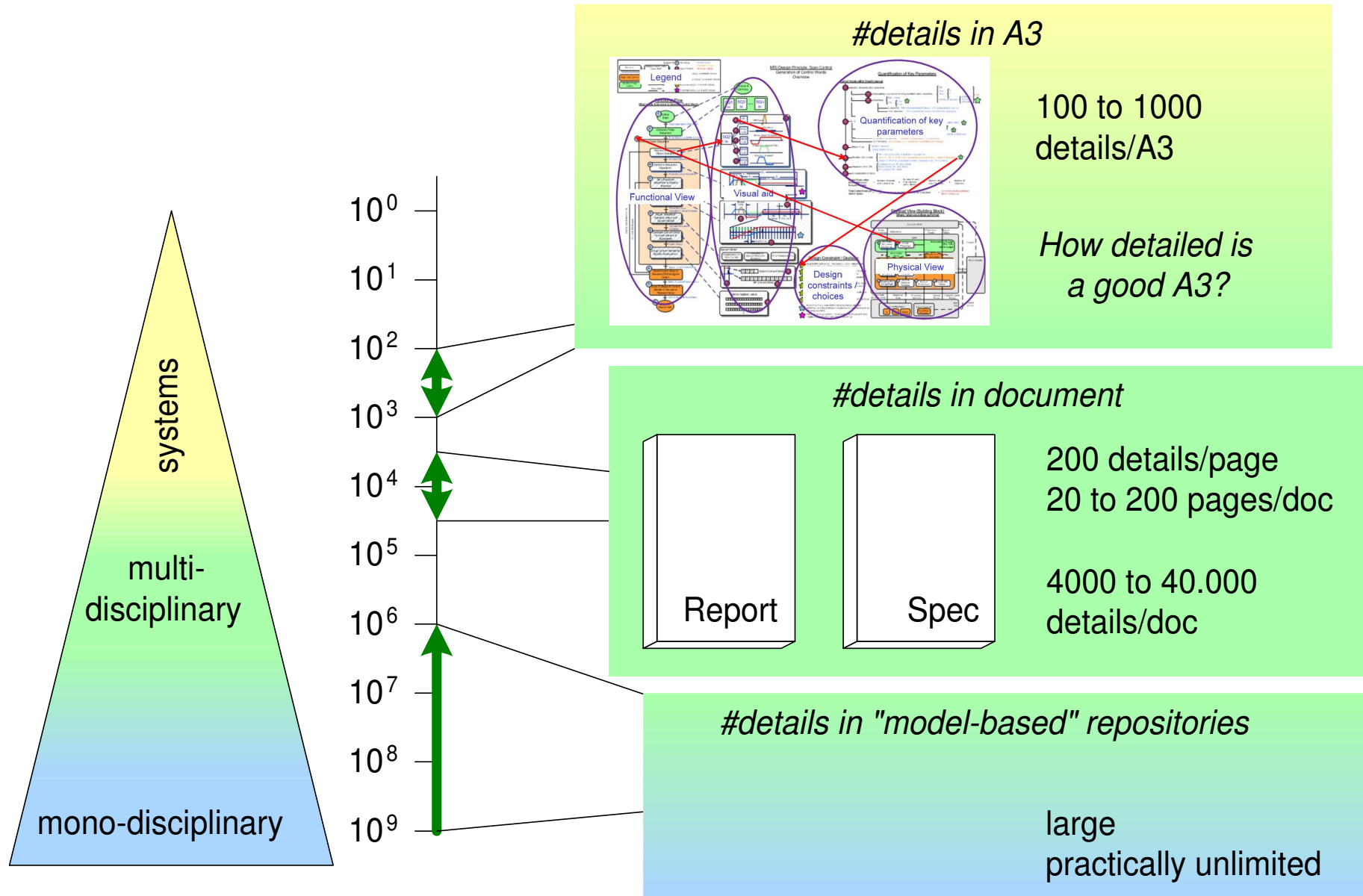
Evaluation of Conventional Design Spec

Results of Questionnaire System Design Specification

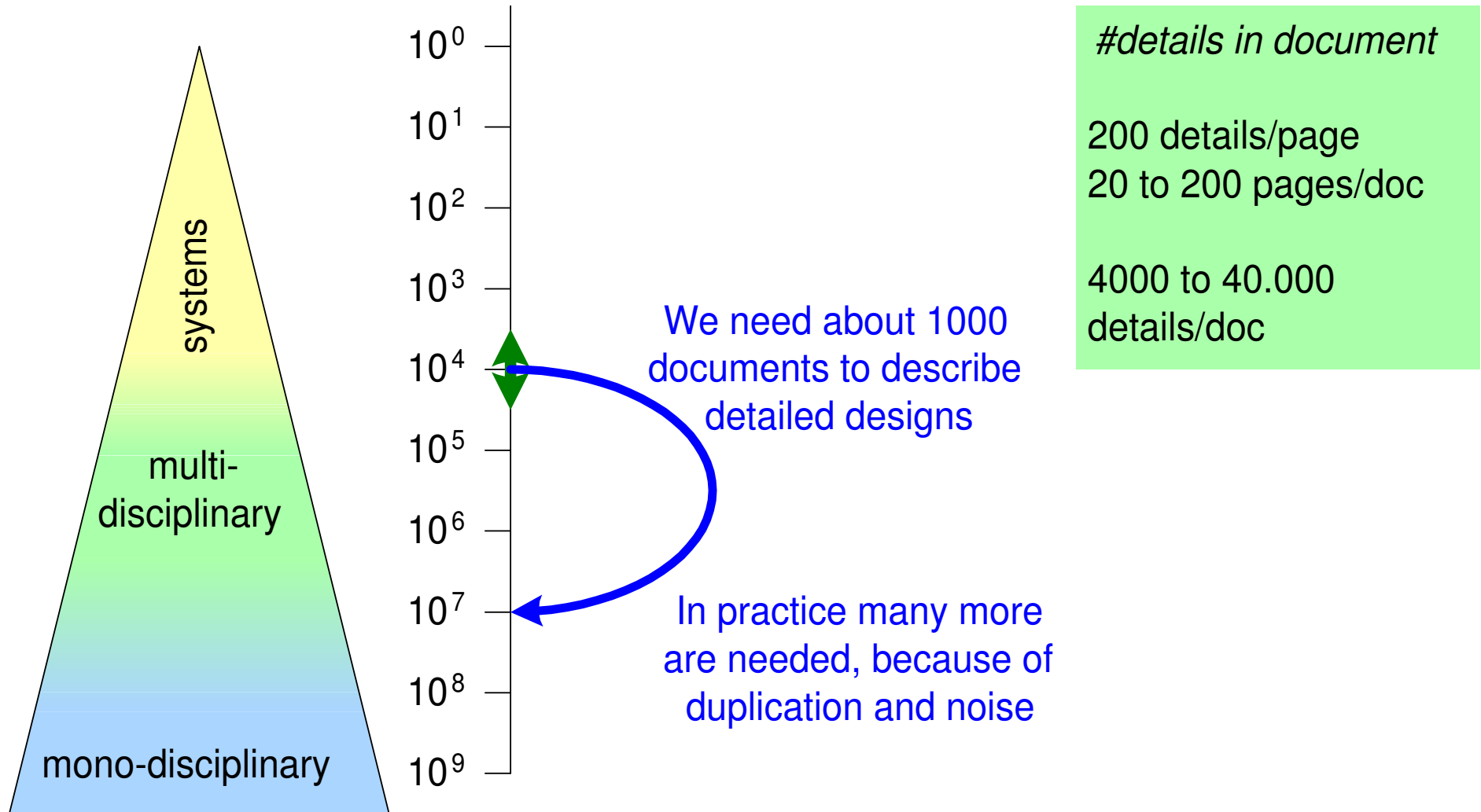
Statement 4: Current SDS document is useful for your work				
General Response		Strongly Agree/Agree per Job Title		Strongly Agree/Agree per Experience
Strongly Agree	0%	Manager/Leader	50%	<5 Years 75%
Agree	29%	Architect	40%	5 <Years< 10 23%
Disagree	40%	Engineer	30%	10 <Years< 20 22%
Strongly Disagree	14%	Designer	0%	Since MR Proton 22%
Don't Know	17%	Domain Expert	50%	(> 20 Years)
		Other	0%	
Statement 5: The SDS delivers what you expect from a system specification				
General Response		Strongly Agree/Agree per Job Title		Strongly Agree/Agree per Experience
Strongly Agree	0%	Manager/Leader	25%	<5 Years 50%
Agree	26%	Architect	20%	5 <Years< 10 31%
Disagree	49%	Engineer	40%	10 <Years< 20 11%
Strongly Disagree	6%	Designer	0%	Since MR Proton 22%
Don't Know	20%	Domain Expert	50%	(> 20 Years)
		Other	33%	

Source: PhD thesis Daniel Borches <<http://doc.utwente.nl/75284/>>

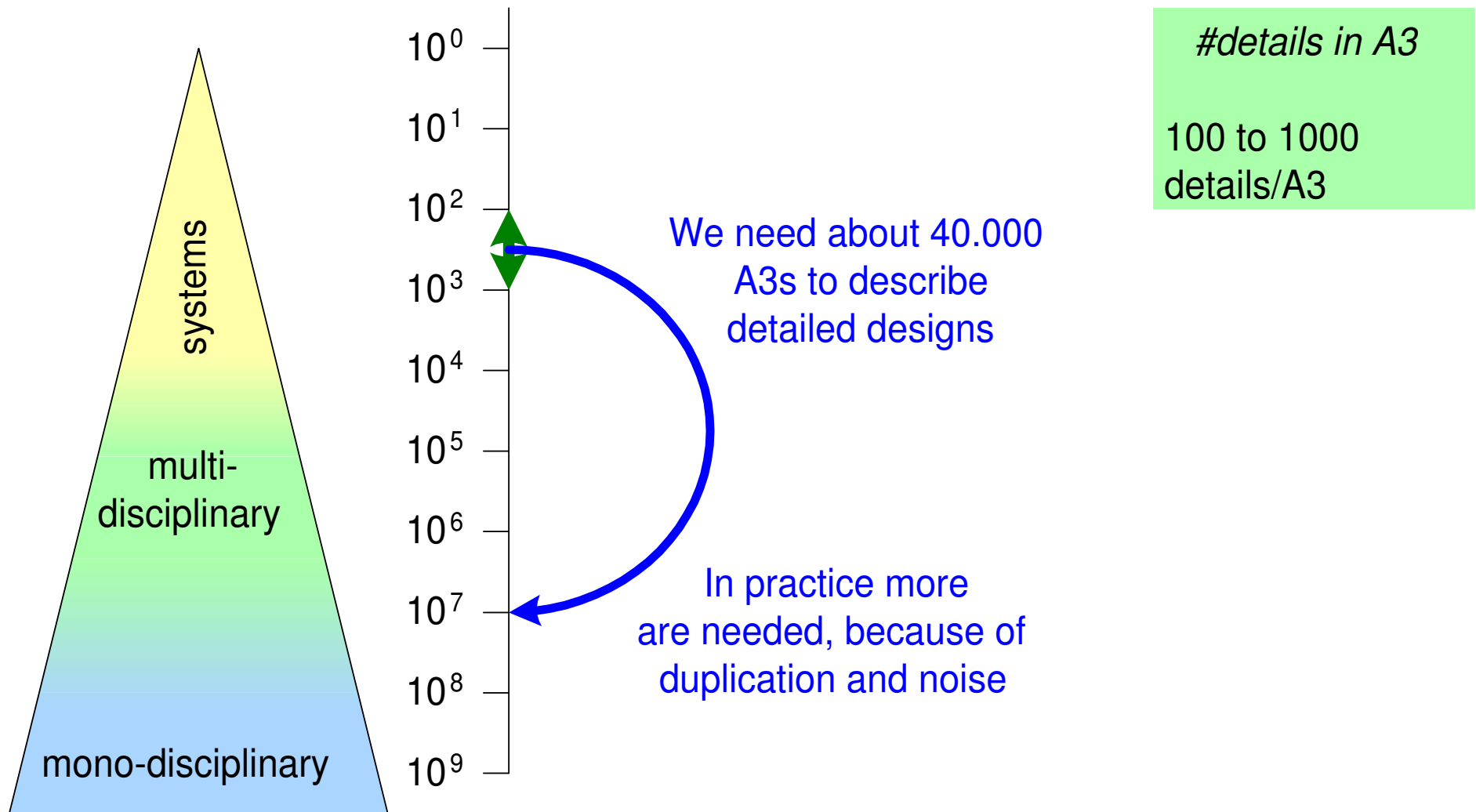
Amount of Data per Medium



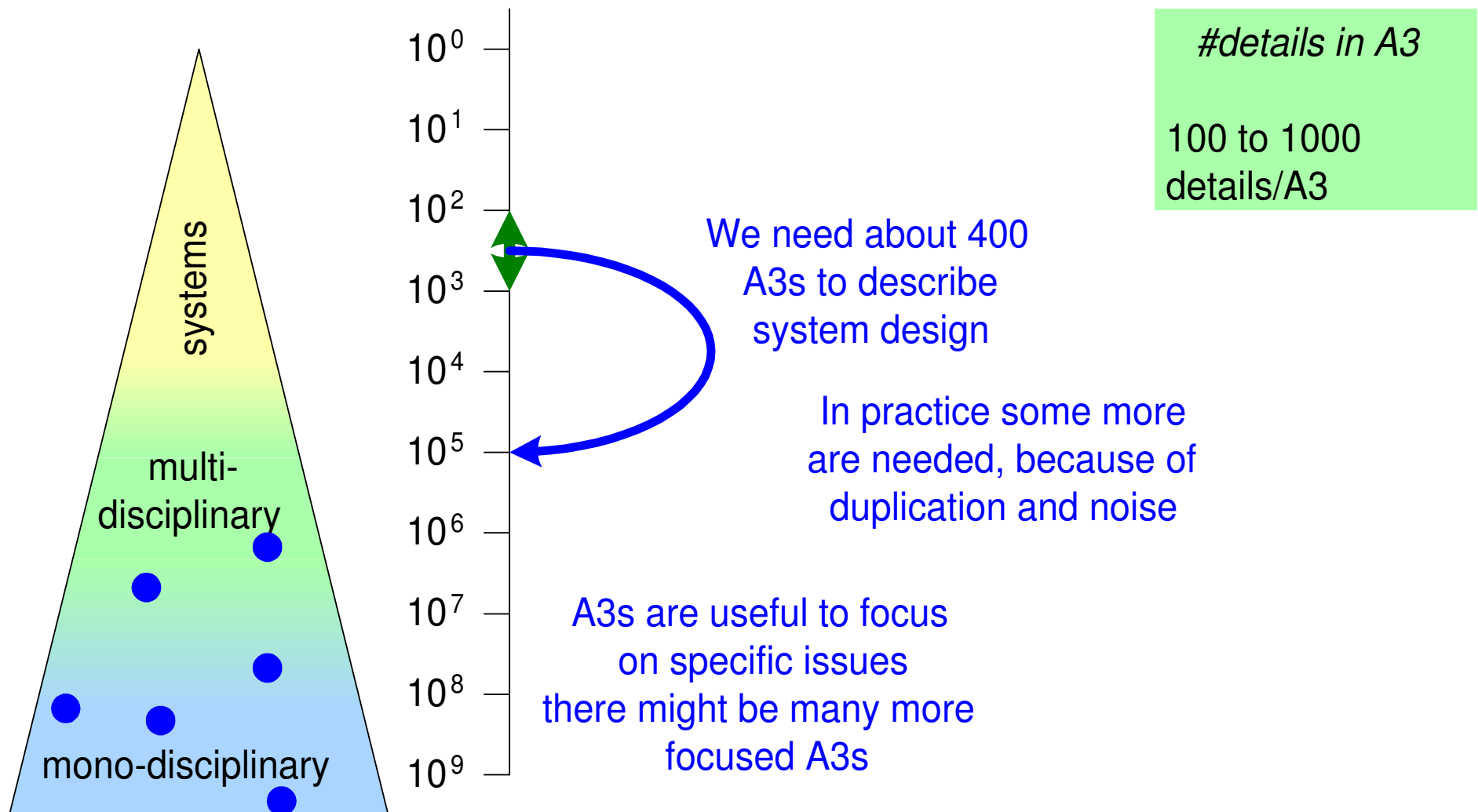
Number of Conventional Documents



What If we Use A3s for all Detailed Designs?



What If we Use A3s for System Design?



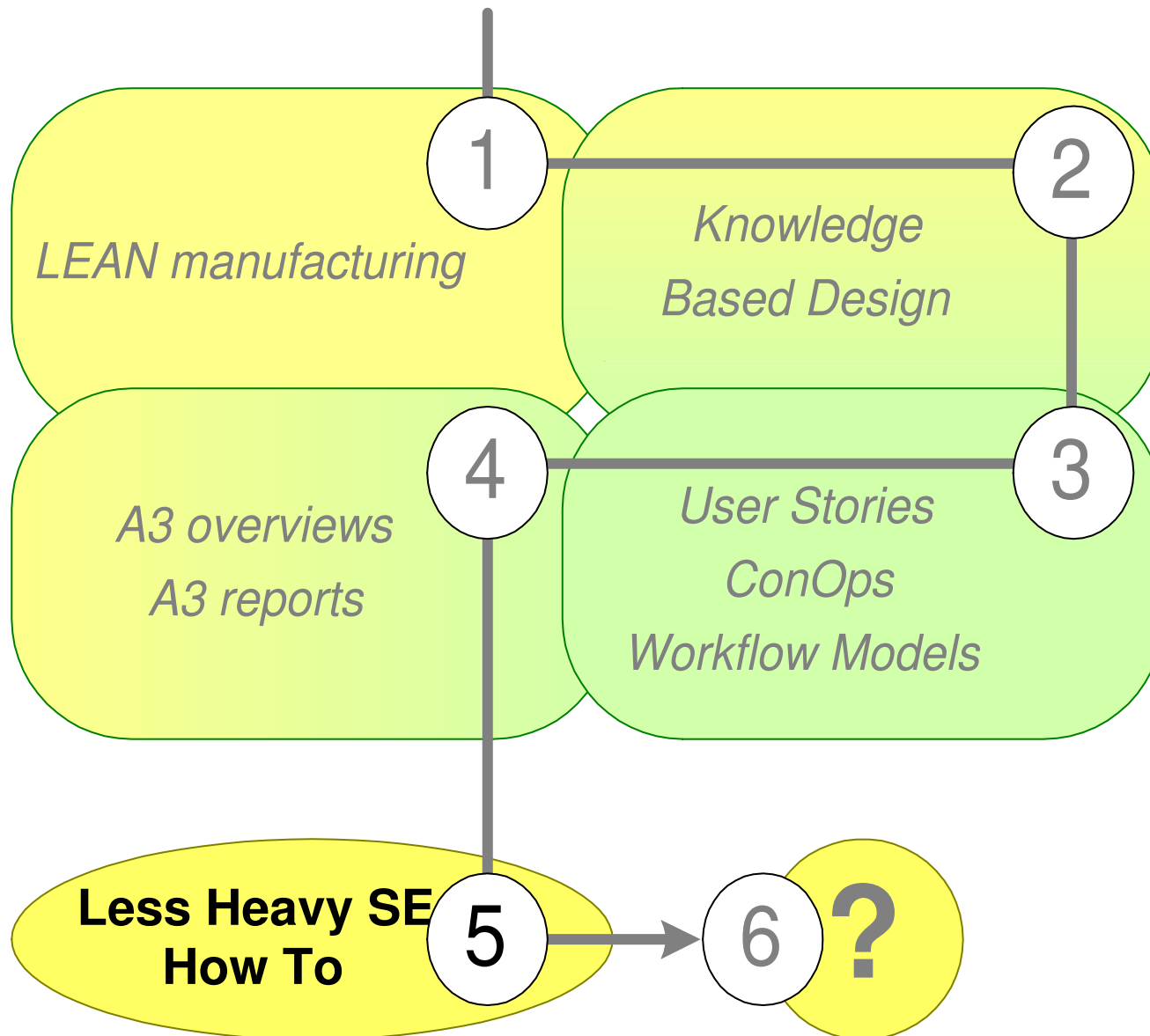
We need documents **and** A3s **and** data bases

We need to design documentation structure

We need conventions for use naming, meta information,
structure, storage

A3s fit in broader context

A3s are practical and work well



Light Weight How To

1. Reduce the rule set to the (business) essential

Understand
your customer
your customer's customer
etcetera

ConOps
user stories
work flows

weight(architecture) = $\sum_{\text{all rules}}$

minimize number of mandatory rules

agile

f (level of **enforcement** ,

empower, delegate

scope (impact) ,

minimize implementation details
focus on essential concepts

LEAN
A3

size,

level of **coupling** or
number of dependencies)

Apply design principles on architecture
and documentation

Multi-view architecting

systems
thinking
A3

